

## Chapter 9

# Hybrid Computational Intelligence and the Basic Concepts and Recent Advances

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### ABSTRACT

*In this chapter, computational intelligence and its major methodologies are introduced, and then hybrid intelligent systems are defined, and the most popular hybrid intelligent approaches are discussed. The increased popularity of hybrid intelligent systems during the last decade is the result of the extensive success of these systems in a wide range of real-world complex problems, but also has to do with the increased capabilities of computational technology. One of the reasons for this success has to do with the synergy derived by the computational intelligent components, such as machine learning, fuzzy logic, neural networks, genetic algorithms, or other intelligent algorithms and techniques. Each of the partial methodologies provides hybrid systems with complementary reasoning and searching methods that allow the use of domain knowledge and empirical data to solve complex problems. The chapter includes recent advances and new findings in the area of hybrid computational intelligence.*

### INTRODUCTION

In this paper computational intelligence and its major methodologies are introduced in the first place, and then hybrid intelligent systems are defined and the most popular hybrid intelligent approaches are discussed. The increased popularity of hybrid intelligent systems during the last decade, is the result of the extensive success of these systems in a wide range of real-world complex problems, but also has to do with the increased capabilities of computational technology. One of the reasons for this success has to do with the synergy derived by the computational intelligent components, such as machine learning, fuzzy logic, neural networks, genetic algorithms, or other intelligent algorithms and techniques. Each of the partial methodologies provides hybrid systems with complementary reasoning and searching methods that allow the use of domain knowledge and empirical data to solve complex problems. The paper includes recent advances and new findings in the area of hybrid computational intelligence.

DOI: 10.4018/978-1-5225-7368-5.ch009

## **BACKGROUND**

### **Computational Intelligence**

More than half a century of tentative research has rolled since the term Artificial Intelligence was coined within the members of the computer society, in an attempt to characterize the existence of intelligence nuggets in machine performance and behavior, as well as in algorithmic design and performance. Computational Intelligence represents the evolution of a part of Artificial Intelligence during the 90's, mostly related to well-established and popular computational techniques, such as neural computation, evolutionary computation, machine learning and fuzzy logic.

According to (Duch, 2007), a brief survey of the scope of CI journals and books including the term computational intelligence in their title shows that at present, it is an umbrella for three core technologies (neural, fuzzy and evolutionary), their applications, and selected fashionable methods.

The IEEE Computational Intelligence Society defines its subjects of interest as neural networks, fuzzy systems and evolutionary computation, including swarm intelligence.

In addition, Professor James Bezdek in (Bezdek, 1994) defined a computationally intelligent system as follows:

*A system is computationally intelligent when it deals with only numerical (low level) data, has pattern recognition components, does not use knowledge in the AI sense; and additionally when it (begins to) exhibit (i) computational adaptivity, (ii) computational fault tolerance, (iii) speed approaching human-like turnaround and (iv) error rates that approximate human performance.<sup>1</sup>*

In the MIT Encyclopaedia of the Cognitive Sciences, the neutral term of computational intelligence is used to gather two complementary views of AI, one as an engineering discipline concerned with the creation of intelligent machines, the other as an empirical science concerned with the computational modelling of human intelligence. According to (Abbod et al, 2002), “either natural systems like brains, immune systems, ecologies, societies or, artificial systems like parallel and distributed computing systems, artificial intelligence systems, artificial neural networks, evolutionary programs, are characterised by apparently complex behaviours that emerge as a result of often non-linear spatio-temporal interactions among a large number of component systems at different levels of organization”.

Consequently, researchers in a number of distinct areas including computer science, artificial intelligence, neural networks, cognitive science, computational economics, mathematics, optimization, complexity theory, control systems, biology, neuroscience, psychology, engineering, etc., have begun to address, through a combination of basic as well as applied techniques, theoretical as well as experimental research, analysis and synthesis of such systems. Intelligent systems could be considered those systems that have the properties of self-maintenance, adaptivity, information preservation, and increase in complexity, but use other means to achieve such objectives.

Computational intelligence tools and techniques have now become methods of choice for a number of complex domains of application, due to their specific characteristics. The area mainly deals with problems related to classification, clustering, optimization and forecasting. For some of the above problem types, computational intelligence could be considered a complementary toolbox to standard Operational Research (OR) methods and techniques for optimization, problem solving and decision-making (i.e., mathematical programming, simulation, probabilistic reasoning, etc.). Some areas of computational

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