INFORMATION SCIENCE PUBLISHING



701 E. Chocolate Avenue, Suite 200, Hershey PA 17033, USA Tel: 717/533-8845; Fax 717/533-8661; URL-http://www.idea-group.com

ITB11543

This chapter appears in the book, Knowledge Management and Higher Education: A Critical Analysis edited by Amy Scott Metcalfe © 2006, Idea Group Inc.

Chapter V

We've Got a Job to Do—Eventually:

A Study of Knowledge Management Fatigue Syndrome

Richard L. Wagoner The University of Arizona, USA

Abstract

The implementation of knowledge management systems at universities can be tremendously costly in terms of both human and capital resources. One reason for this cost is the extended time period, generally measured in years, not months, over which they are implemented. This qualitative study presents data on the implementation of one such project at a Research I university in the southwestern United States. The analysis focuses on the concept of knowledge management fatigue syndrome and the increase of technological bloat and academic technocracy as a result of the project.

Copyright © 2006, Idea Group Inc. Copying or distributing in print or electronic forms without written permission of Idea Group Inc. is prohibited.

Introduction

Unforeseen costs and consequences of knowledge management projects at universities frequently are cited in the press. For example, the California State University system began a \$400 million overhaul of its administrative information system in 1998. By 2003, there were many questions about the appropriateness and efficiency of the system, and it was clear that it has caused numerous unintended consequences to numerous administrative functions from accounting to student advising (Olsen, 2003). Similarly, an unforeseen problem with a management software upgrade at the University of Florida led to a delay in the processing of paychecks of more than 400 hundred graduate teaching assistants for nearly a month (Carnevale, 2004). These are just two examples of the problems universities face when implementing knowledge management systems. Given such problems, one wonders why a university would choose to implement these large-scale "enterprise" systems and what that process entails. This study illuminates one such implementation demonstrating knowledge management fatigue syndrome (Hakken, 2003). Further, the case study shows how knowledge management implementation can lead to technological bloat and academic technocracy (see Chapter IV).

This chapter is concerned with how such a long term project has affected the units of the university that have been directly involved in the first rounds of implementation, how users have responded to the system, and how the overall structure of units have changed. I will explore these questions by presenting data from e-mails, informal interviews and participant observation in one of the units that have been directly involved with the first round of the system's implementation. Before presenting data, I will discuss the conceptual framework that guided my inquiry.

Conceptual Framework

Many organizations, including universities, in the 1990s chose to use knowledge management systems to improve the efficiency and service quality of their operations. As indicated in Chapter IV, these intended gains in efficiency and quality have remained elusive at best. Why, then, have organizations continued to pursue such goals? The concept of an academic technocracy presented is

Copyright © 2006, Idea Group Inc. Copying or distributing in print or electronic forms without written permission of Idea Group Inc. is prohibited.

11 more pages are available in the full version of this document, which may be purchased using the "Add to Cart" button on the publisher's webpage: www.igi-global.com/chapter/got-job-eventually/24969

Related Content

An Authentic Online Learning Environment in University Introductory Biology

Annette Koenders (2006). *Authentic Learning Environments in Higher Education (pp. 48-60)*. www.irma-international.org/chapter/authentic-online-learning-environment-university/5422

A Virtual Learning Process Environment and Comparison with Conventional E-Learning Systems

Ayodeji Adesinaand Derek Molloy (2014). *Multicultural Awareness and Technology in Higher Education: Global Perspectives (pp. 107-137).*

 $\underline{\text{www.irma-}international.org/chapter/a-virtual-learning-process-environment-and-comparison-with-conventional-e-learning-systems/103758}$

Beyond Constriction and Control: Constructivism in Online Theory and Practice

Noel Fitzpatrick, Nóirín Hayesand K.C. O'Rourke (2009). *Information Technology and Constructivism in Higher Education: Progressive Learning Frameworks (pp. 14-26).* www.irma-international.org/chapter/beyond-constriction-control/23486

Towards an Activity-Driven Design Method for Online Learning Resources

Trond Eiliv Haugeand Jan Arild Dolonen (2012). *Informed Design of Educational Technologies in Higher Education: Enhanced Learning and Teaching (pp. 101-117).*www.irma-international.org/chapter/towards-activity-driven-design-method/58382

Constructing a Clinical Experience in the Classroom

Jennifer R. Jamison (2006). *Authentic Learning Environments in Higher Education (pp. 96-106)*. www.irma-international.org/chapter/constructing-clinical-experience-classroom/5426